

# Lifecycles

Discover how different animals grow and develop

Year 3-4

## Learning Outcomes:

At the end of the session:

- ✓ **All pupils** will know animals have different lifecycles
- ✓ **Most pupils** will be able to group animals based on their lifecycles (e.g. live birth compared to egg-laying)
- ✓ **Some pupils** will start to understand how there is a key link between animal biology and lifecycle

## Session Outline:

The session starts with a discussion of the different lifecycles animals have, noting the difference between simple and complex lifecycles and live birth and egg layers. The rest of the session uses games to explore the different stages lifecycles can have, if they start in the womb or in an egg, the variety of eggs and how the design of the eggs helps the animals to survive to hatching. Other games will demonstrate the perils animals face throughout their entire lifecycle and how survival strategies can help.



## Curriculum Links

Science:

Animals, including humans

Living things and their habitats